

# Results, March 2003 NCJ RTTY Sprint

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As a newcomer both to the Sprint, as well as to scoring logs, two things jumped out at this contest manager.

The first was the number of logs submitted versus the actual number of operators that participated. Sixty-three logs were submitted, yet the master log revealed 128 different calls, or less than 50% of those that operated in the contest submitted a log. The entries in the master log would seem to suggest that some of those that did not submit would have had very competitive scores. At least one of these had registered as part of a team. No doubt, some of this was attributable to the unique nature of the "3 QSO rule," and the lack, until recently, of software to support it. However, there are now several software packages that do support this great contest. Also, WA7BNM was kind enough to devise a log submission process available at the NCJ Web site that produced logs in Cabrillo format. In any event, and before anyone thinks that everyone's participation was not appreciated if you did not submit a log, please accept this manager's thanks.

The second thing that stood out was how close in number most of the logs submitted were to the number of multipliers. The number of QSOs was the deciding factor. After the Sprint, there were soapbox comments, as well as reflector comments, for and against a continuation of the "3 QSO rule." In light of the fact that the number of QSOs was important in terms of scoring, and in an effort to foster greater participation in the next Sprint, it was decided to leave intact the "3 QSO rule" until at least next spring.

One soapbox comment really summed up the sprint. It simply read "As always, a fast and furious four hours." So why not join us for the next one scheduled for October 12, 2003, from 0000Z-0400Z? Let's see if we can't break the 100 barrier for logs submitted! The complete rules, team registration and log submission online program can be found on our Web site at [www.ncjweb.com](http://www.ncjweb.com).

## Scores

Call	Score	QSOs	Mults	Call	Score	QSOs	Mults
AA5AU	11,973	307	39	WA9AFM/5	3,993	121	33
N9CK	9,760	244	40	W9HLY	3,740	110	34
K6LL	9,287	251	37	W2GR	3,300	110	30
K5NZ	8,640	240	36	WA0SXV	3,300	110	30
K4RO	8,307	213	39	WK6I	3,204	89	36
W7WW	8,103	219	37	W0BR/1	3,162	93	34
W0ETC	7,812	217	36	K6UFO	2,790	90	31
K2PS	7,752	204	38	VE7ASK	2,727	101	27
K7WM	7,560	216	35	W5RW	2,635	85	31
WW3S	7,236	201	36	K7JJ	2,628	73	36
K5AM	6,768	188	36	W1TO	2,449	79	31
AI9T	6,615	189	35	K7GS	2,436	84	29
K4WW	6,264	174	36	K6BIR	2,349	87	27
KE4OAR	6,120	180	34	WA9ALS	2,190	73	30
K9DJ	5,775	165	35	VE6YR	2,184	78	28
KE9S	5,577	169	33	K6OWL	2,116	92	23
KI6DY	5,472	171	32	N4CW	1,984	64	31
W9WI	5,202	153	34	K0XU	1,632	68	24
W4GKM	5,016	152	33	K5ZD	1,575	63	25
K0FG	4,686	142	33	W6ZZZ	1,357	59	23
N2DBI	4,653	141	33	K9TA	1,326	51	26
N0AT	4,588	148	31	WA6BOB	1,239	59	21
K9JS	4,572	127	36	VE2SB	968	44	22
W7TI	4,480	140	32	KJ7NO	851	37	23
VE7FO	4,445	127	35	AE8U	493	29	17
W4BCG	4,416	138	32	AA0CY	312	26	12
VE3GSI	4,386	129	34	WS7I	108	12	9
W4OX	4,375	125	35	W0RY	90	10	9
N6EU	4,192	131	32	OH4BB	48	8	6
W8WTS	4,012	118	34	VE3RCN	42	7	6
				K7VIT	36	6	6
				EA4WC	4	2	2

Check Log: HG4I

**NCJ**